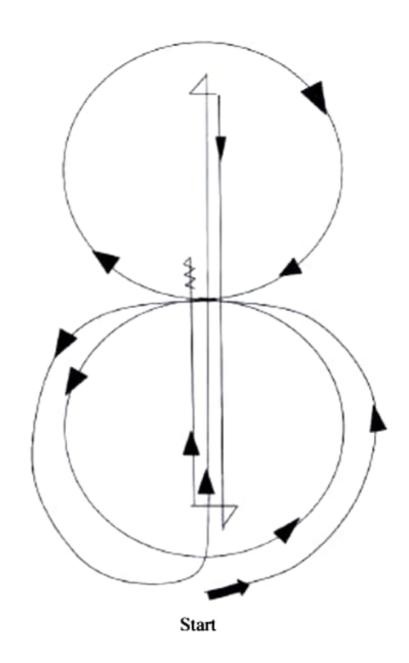
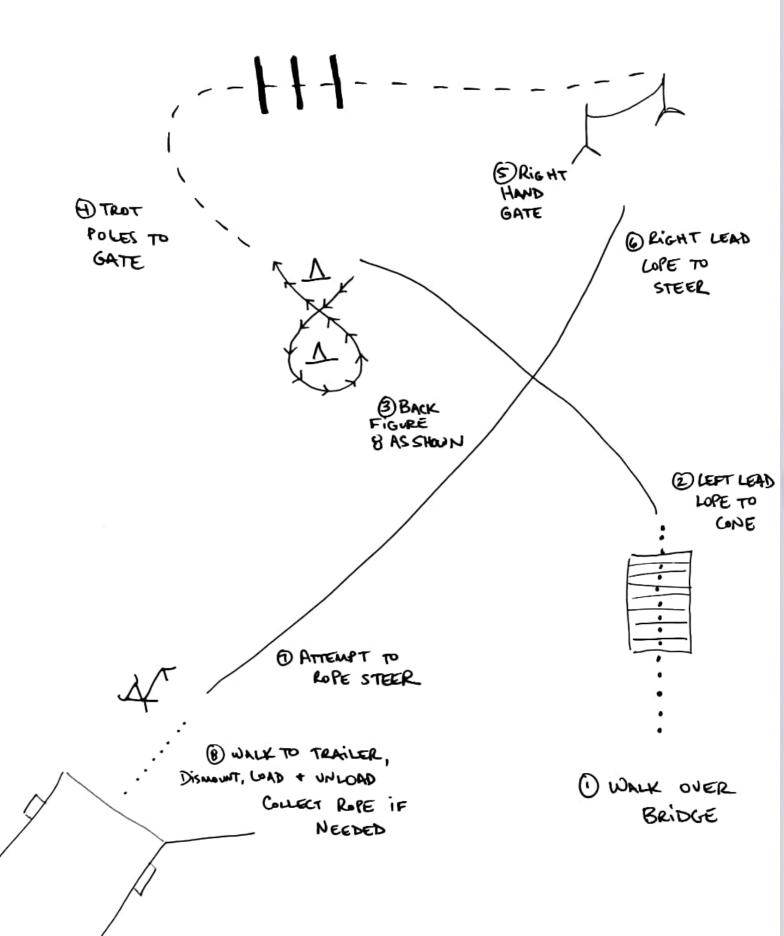
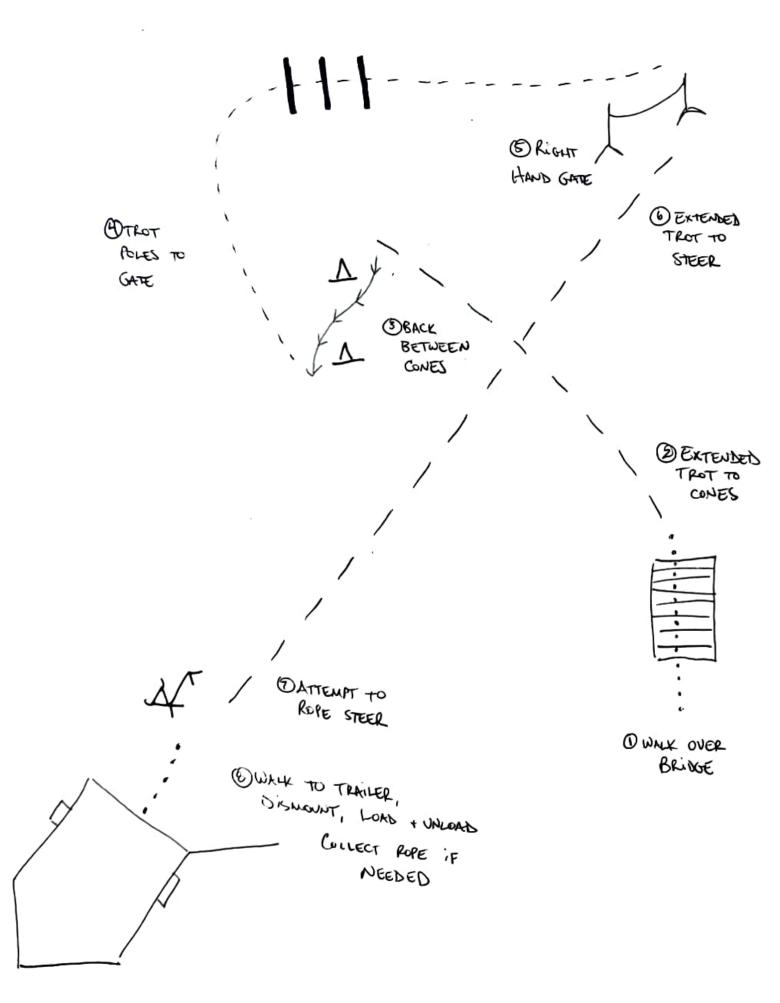
WORKING RANCH HORSE PATTERN # 4



- 1. Enter the gate on the left lead, loping one circle left.
- 2. Change leads.
- 3. Lope one circle right.
- 4. Change leads.
- Continue on the left lead around the end, continue up the middle of the arena past the end marker. Stop.
- 6. 11/2 spins left.
- 7. Continue down the middle of the arena, past the center marker. Stop.
- 8. 11/2 spins right.
- Continue down the middle of the arena, past the center marker. Stop. Back at least 10 feet.

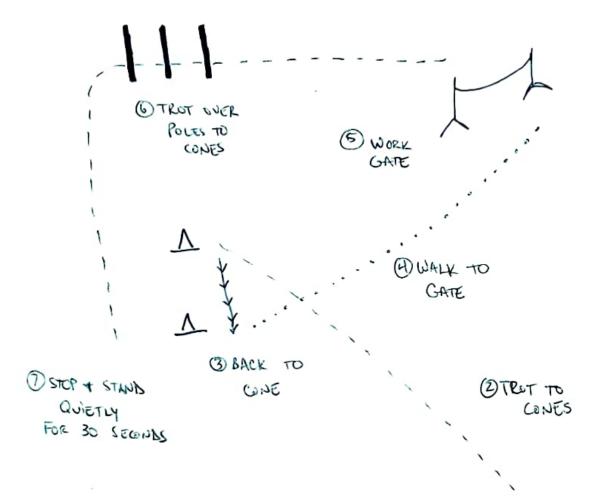




FEB 2 YEAR OLD IN HAND TRAIL (MUST BE SADDLED) STROT POLES TO TRAILER 4 WORK GATE DTROT TO 3 BACK A FIGURE 8 CONES OWALK OVER BRIDGE

OTIE TO TRAILER

FEB. YEARLING IN HAND TRAIL

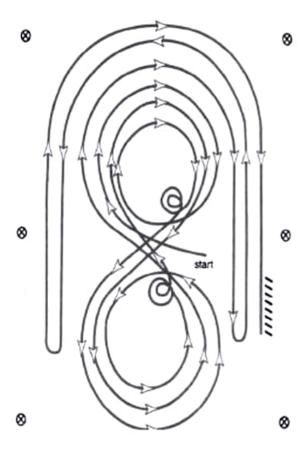


4

DWALK OVER BRIDGE

RANCH REINING PATTERN #5

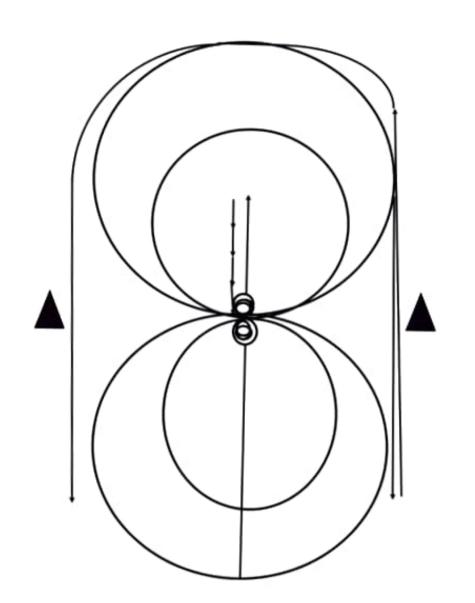
HORSES MUST TROT TO THE CENTER OF THE ARENA. HORSES MUST STOP PRIOR TO STARTING THE PATTERN BEGINNING AT THE CENTER OF THE ARENA FACING THE ARENA FENCE.



Jr, Sr, AMA, YTH

- Starting at the center do 2 circles to the right. The first, a large fast circle. The second a small slow circle.
- At center marker stop and do 2 spins to the right.
- After the spins have been completed; slight hesitation.
- Do 2 circles to the left. The first a large fast circle. The second a small slow circle.
- At center marker stop and do 2 spins to the left.
- After spins completed; slight hesitation.
- Start a fast figure 8 to the right, changing leads at the center marker.
- 8. After figure 8 and both lead changes completed, continue a large circle to the right. Do not close this circle. Run down the right side of arena past the center marker, stop and do a rollback to the left. Remain at least 20 feet from the wall or fence. There should be no hesitation between stop and rollback.
- 9. Continue back around previous circle. Do not close this circle. Run down left side of arena past the center marker, stop and do a rollback to the right. Remain at least 20 feet from wall or fence. There should be no hesitation between stop and rollback.
- 10. Proceed back around previous two circles. Do not close this circle. Run down right side of arena past center marker and stop. Back at least 10 feet. Hesitate to show completion of pattern.

Rider must drop bridle to the designated judge.

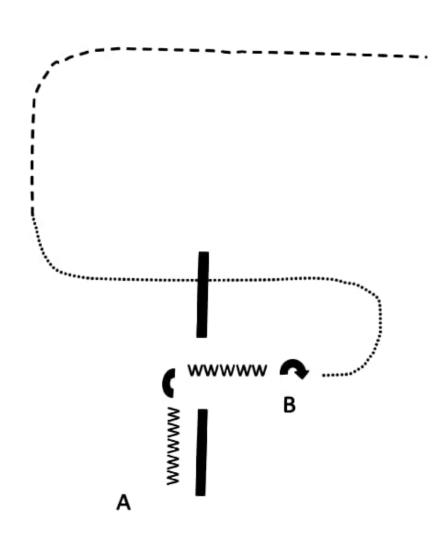


NOVICE RANCH REINING PATTERN 9

FRHC Nov Ama Nov Yth

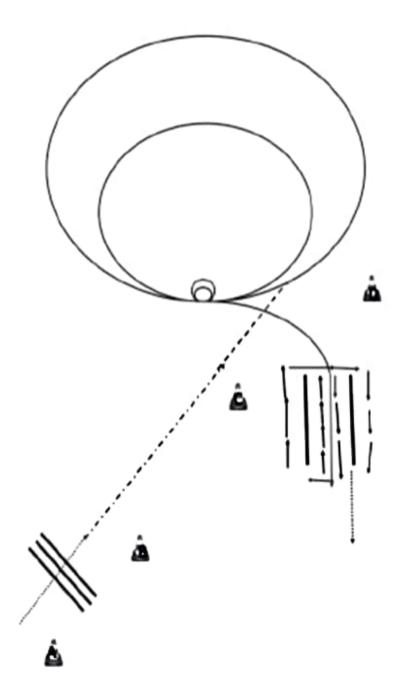
- Run down center past marker and stop; Back 8-10 feet, 1/4 turn left. 1. 2. 3. 4.
- Right lead lope large fast, small slow stop.
- 3 spins right.
- Beginning on the left lead complete 2 circles the first one large and fast and the second small and slow, stop.
- 5. 3 spins left.
- Right lead lope but do not close circle, go past middle marker, stop. 6. Roll back left.
- 7. Run down past middle marker, stop, Hesitate to show completion of pattern.

Showmanship ALL



- 1. Back from A to opening between poles
- 2. 90° turn
- 3. Back between poles to B
- 4. 180°
- 5. Walk over pole in serpentine
- After pole, trot remainder of serpentine to the judge
- 7. Set up for inspection
- 8. Exit arena after dismal

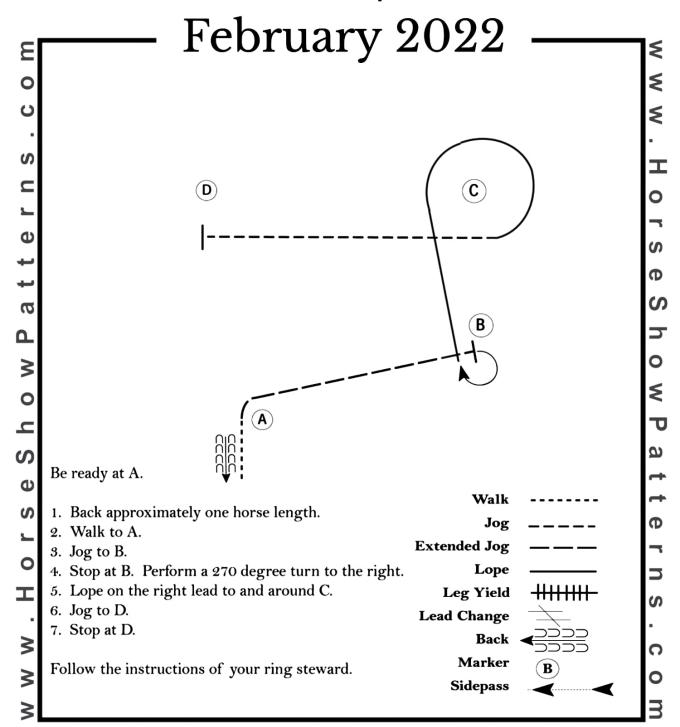
RANCHMANSHIP PATTERN #7



- 1. Walk from A to B.
- 2. At B extended trot to C.
- 3. At C return to trot.
- At D left lead lope large fast to a small slow and stop in the center.
- 5. 2 spins left.
- 6. Trot thru chute, stop, 90 to right.
- 7. Side pass right.
- 8. Back to 2nd pole.
- 9. Side pass left.
- 10. Walk to exit arena.

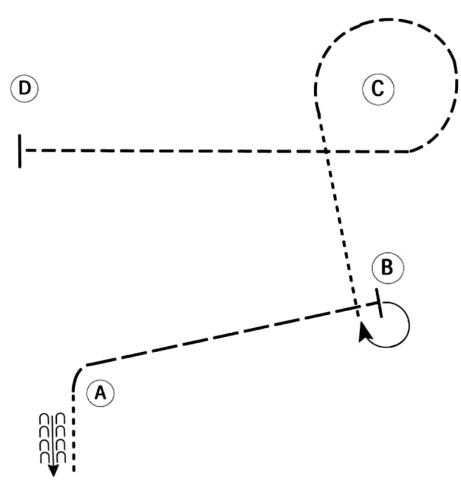
FRHC Spring

Horsemanship Feb



FRHC Spring

Walk Trot Horsemanship February 2022



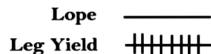
Be ready at A.

- 1. Back approximately one horse length.
- 2. Walk to A.
- 3. Jog to B.
- 4. Stop at B. Perform a 270 degree turn to the right.
- 5. Walk to C.
- 6. Jog around C and to D.
- 7. Stop at D.

Follow the instructions of your ring steward.

Walk	
Jog	
ded Jog	







Back





Sidepass

